



# ALINA PETCHENKO

Senior Product Designer

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Düsseldorf, Germany

## PROFILE

Senior Product Designer with 8+ years of experience designing and shipping 0→1 and early-stage digital products. Specialised in owning the full design lifecycle - from discovery and MVP definition to scalable design systems - while working closely with founders, product, and engineering teams. Experienced in fast-moving startup environments where clarity, speed, and impact matter.

**Portfolio:** [alina.petchenko.pro](https://alina.petchenko.pro)

**LinkedIn:** [alina.petchenko](https://www.linkedin.com/in/alina.petchenko)

## JOB EXPERIENCES

### Freelance Senior Product Designer

Aug 2023 – Present, Germany

#### Key Achievements

- Led end-to-end product design for multiple early-stage startups, working directly with founders from discovery through launch, including MVP definition, UX strategy, and design system foundations.

### DISH Digital Solutions

DISH Digital Solutions GmbH, formerly Hospitality Digital, was established in 2015 as a wholly owned subsidiary of METRO AG to develop SaaS digital solutions that contribute to the success of HoReCa (hotels, restaurants, and caterers).

#### Senior Product Designer

Dec 2022 - May 2023, Germany

- End-to-end design process for Dish.digital products.
- Conducted user research, including surveys, usability and A/B testing to identify user needs, pain points, and behaviours.
- Designed wireframes, prototypes and end designs, ensuring alignment with user goals and business strategy.
- Collaborated with UX researchers, stakeholders and product managers to analyse data and insights for further improvements of product's existing functionality.
- Partaken in design team brainstorming on new, as well as improving existing features for other Dish.digital products.

#### Key Achievements

- **Reduced customer support tickets** after enhancing navigation and simplifying key user flows.
- **Improved accessibility compliance to WCAG AA** standards, expanding usability to a broader audience.
- **Boosted task completion rate** after usability testing and iterative design improvements.

## EDUCATION

### Master of Design

Design

University of Technologies and Design

Sep 2008 - May 2013, Ukraine

## LANGUAGES

English: C1

German: B1

Ukrainian: Native

Russian: Native

## CORE SKILLS & EXPERTISE

**Design Tools:** Figma, Adobe CS,

**Prototyping:** High-fidelity wireframes, interactive prototypes

**User Research:** Usability testing, A/B testing, User interviews

**Design Systems:**

Development, management, and deliveries

**Methodologies:** Agile, Scrum, Design Thinking

**Collaboration tools:** Jira, Confluence, Slack, Miro

**Soft Skills:** Stakeholder management, strategic thinking, strong communication & presentation skills, analytical mindset

## Skelar

Venture builder that run startups with a focus on high tech, data and analytics. Have eight products in different niches and millions of users around the world (the USA, South America, Europe and Asia).

### Senior Product Designer

Nov 2021 - Jun 2022, Ukraine

- Owned end-to-end product design as part of the early team, shaping product strategy, MVP scope, and UX foundations for a 0→1 startup.
- Product discovery, contribute user research/user interviews and conduct prototype testings from early stage.
- Collaborated closely with product analysts and leverage Google analytics data to design solutions for A/B testing and improvement of existing functionality.

#### Key Achievements

- **Increased mobile engagement by 25%** by implementing a responsive, mobile-first design approach.
- **Improved product adoption by 28%** through redesign of onboarding flow, reducing drop-off during first-time user setup.
- **Accelerated design-to-development cycle by 50%** by introducing and maintaining a scalable design system.

## Syndicode

Software SaaS engineering provider with a globally distributed team of engineers, designers, AI architects and IT managers.

### Senior Product Designer

Sep 2020 - Oct 2021, Ukraine

- Worked as a lead designer on a SaaS B2B and B2C startup of web based job searching platform.
- Delivered updates on project initiatives to key stakeholders, ensuring clear communication and alignment throughout the project lifecycle.
- Designed new solutions by gathering user feedback, analysing current functionality, and implementing

#### Key Achievements

- **Improved product adoption by 23%** through redesign of job search flow, reducing user experience issues.
- **Enhanced stakeholder satisfaction** by aligning design outcomes with business strategy.
- **Lead and manage design team** to develop innovative and user-centric design solutions, ensuring alignment with business goals and user needs.

## Glorium Technologies

Software engineering solutions provider with a strong focus in SaaS B2B Healthcare industry.

### Senior UX/UI Designer

Feb 2018 - Aug 2019, Ukraine

#### UX/UI Designer

Apr 2017 - Feb 2018, Ukraine

- Created engaging user experiences for SaaS B2B/B2C for healthcare products, including web based platforms and native mobile apps.
- Designed new UX/UI solutions by gathering user feedback, analysing current functionality, and implementing enhancements to improve user experience.
- Collaborated with marketing and analytics teams to measure design impact on business KPIs.